

Open Source compliance: Technical must-knows for legal experts

Carsten Emde

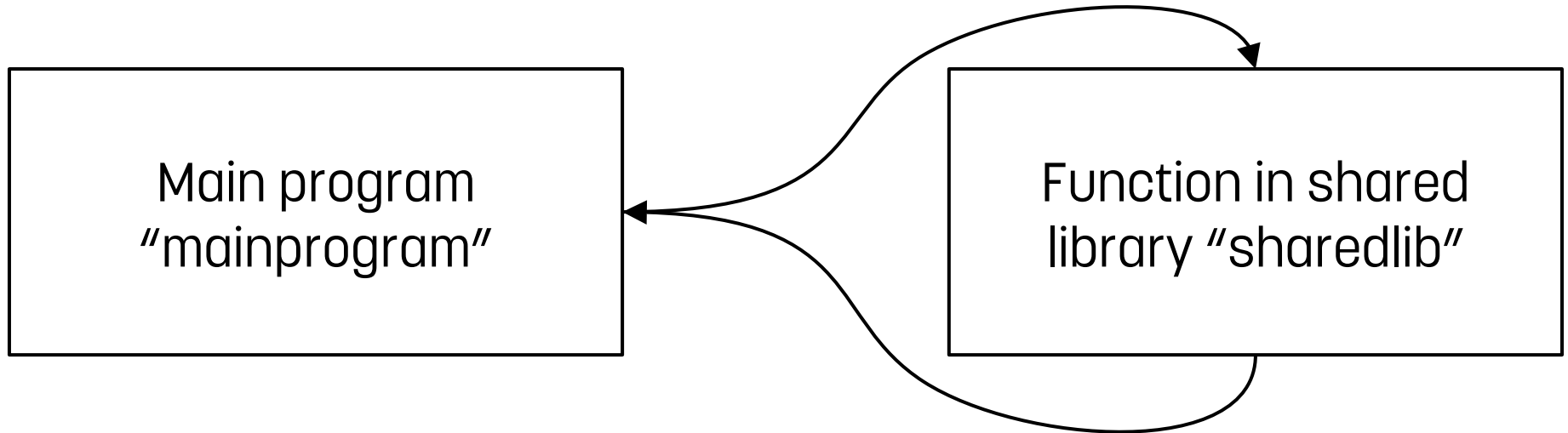
Open Source Automation Development Lab (OSADL) eG

Function calls, derivative work and callgraphs

Scenario #1: In the developer's room

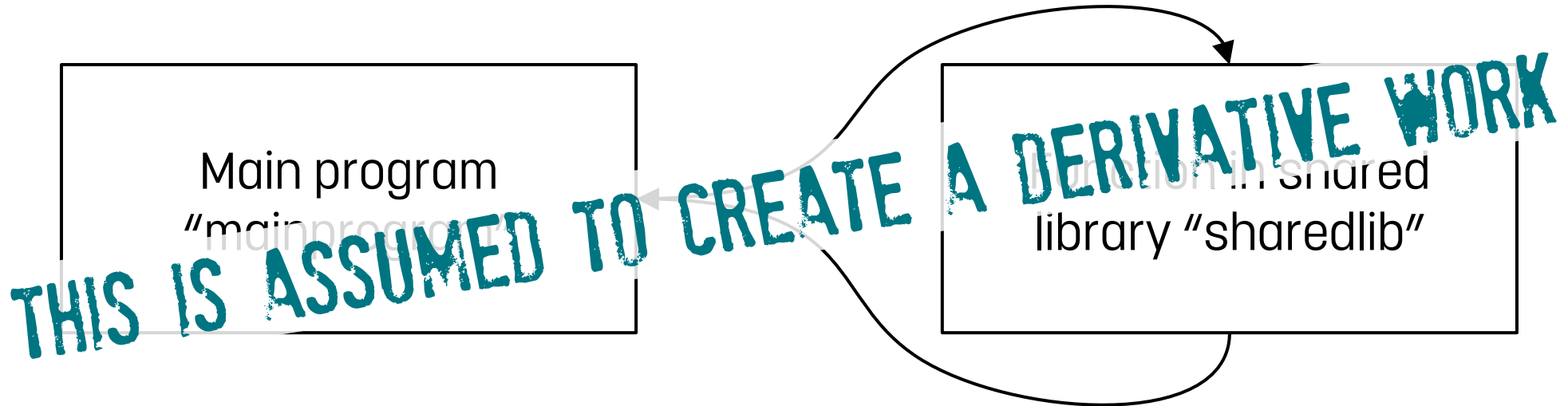
Overview

- We will create a main program and a shared library with a function that is called by the main program:



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Definition and prototype in header file

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$ cat sharedlib.h  
#define VALUE 3262  
int sharedlibfunc(int value);
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The header file is included both by the calling program and by the called function. The **prototype** ensures that the same types of arguments and return values are used.

Definition and prototype in header file

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$ cat sharedlib.h  
#define VALUE 3262  
int sharedlibfunc(int value);
```

The header file is included both by the calling program and by the called function. The `prototype` ensures that the same types of arguments and return values are used. For the same reason, the value of `VALUE` is also defined here in this unique place.

Main program in C language

```
$ cat mainprogram.c
#include "sharedlib.h"

int main()
{
    return sharedlibfunc(VALUE);
}
```

The main program calls the function *sharedlibfunc*, passes an argument (VALUE), receives a return value and returns it to the operating system.

Main program in C language

```
$ cat mainprogram.c
#include "sharedlib.h"

int main()
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#define VALUE 3262
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Main program in C language

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int main()
{
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}
```



Mandatory entry
defined in C library

The main program calls the function *sharedlibfunc*, passes an argument (VALUE), receives a return value and returns it to the operating system.

Library function in C language

```
$ cat sharedlib.c
#include <stdio.h>
#include <stdlib.h>
#include "sharedlib.h"

int sharedlibfunc(int value)
{
    printf("%d\n", value);
    return value == VALUE ? EXIT_SUCCESS : EXIT_FAILURE;
}
```

The function *sharedlibfunc* prints the argument and returns the result of comparing it with the expected value `VALUE`.

Library function in C language

```
$ cat sharedlib.c
#include <stdio.h>
#include <stdlib.h>
#include "sharedlib.h"
```

Get prototype of
function *printf*

```
int sharedlibfunc(int value)
{
    printf("%d\n", value);
    return value == VALUE ? EXIT_SUCCESS : EXIT_FAILURE;
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The function *sharedlibfunc* prints the argument and returns the result of comparing it with the expected value `VALUE`.

Library function in C language

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#include <stdio.h>
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int sharedlibfunc(int value)
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}
```

Definitions of
EXIT_SUCCESS and
EXIT_FAILURE

The function *sharedlibfunc* prints the argument and returns the result of comparing it with the expected value `VALUE`.

Library function in C language

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#include "sharedlib.h"

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}
```

#define VALUE 3262
int sharedlibfunc(int value);

The function *sharedlibfunc* prints the argument and returns the result of comparing it with the expected value `VALUE`.

Sequence of calling and returning

```
int sharedlibfunc(int value);
```

mainprogram.c

```
#include "sharedlib.h"

int main()
{
    return sharedlibfunc(VALUE);
}
```

sharedlib.c

```
#include <stdio.h>
#include <stdlib.h>
#include "sharedlib.h"

int sharedlibfunc(int value)
{
    printf("%d\n", value);
    return value == VALUE ? EXIT_SUCCESS : EXIT_FAILURE;
}
```


Sequence of calling and returning

Program start

```
#include "sharedlib.h"

int main()
{
    return sharedlibfunc(VALUE);
}
```

```
#include <stdio.h>
#include <stdlib.h>
#include "sharedlib.h"

int sharedlibfunc(int value)
{
    printf("%d\n", value);
    return value == VALUE ? EXIT_SUCCESS : EXIT_FAILURE;
}
```

Sequence of calling and returning

Program start

```
#include "sharedlib.h"
```

```
int main()  
{  
    return sharedlibfunc(VALUE);  
}
```

```
#include <stdio.h>  
#include <stdlib.h>  
#include "sharedlib.h"
```

```
int sharedlibfunc(int value)  
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    printf("%d\n", value);  
    return value == VALUE ? EXIT_SUCCESS : EXIT_FAILURE;  
}
```

Sequence of calling and returning

Program start

```
#include "sharedlib.h"

int main()
{
    return sharedlibfunc(VALUE);
}
```

VALUE = 3262

```
#include <stdio.h>
#include <stdlib.h>
#include "sharedlib.h"

int sharedlibfunc(int value)
{
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    return value == VALUE ? EXIT_SUCCESS : EXIT_FAILURE;
}
```

Sequence of calling and returning

Program start

```
#include "sharedlib.h"

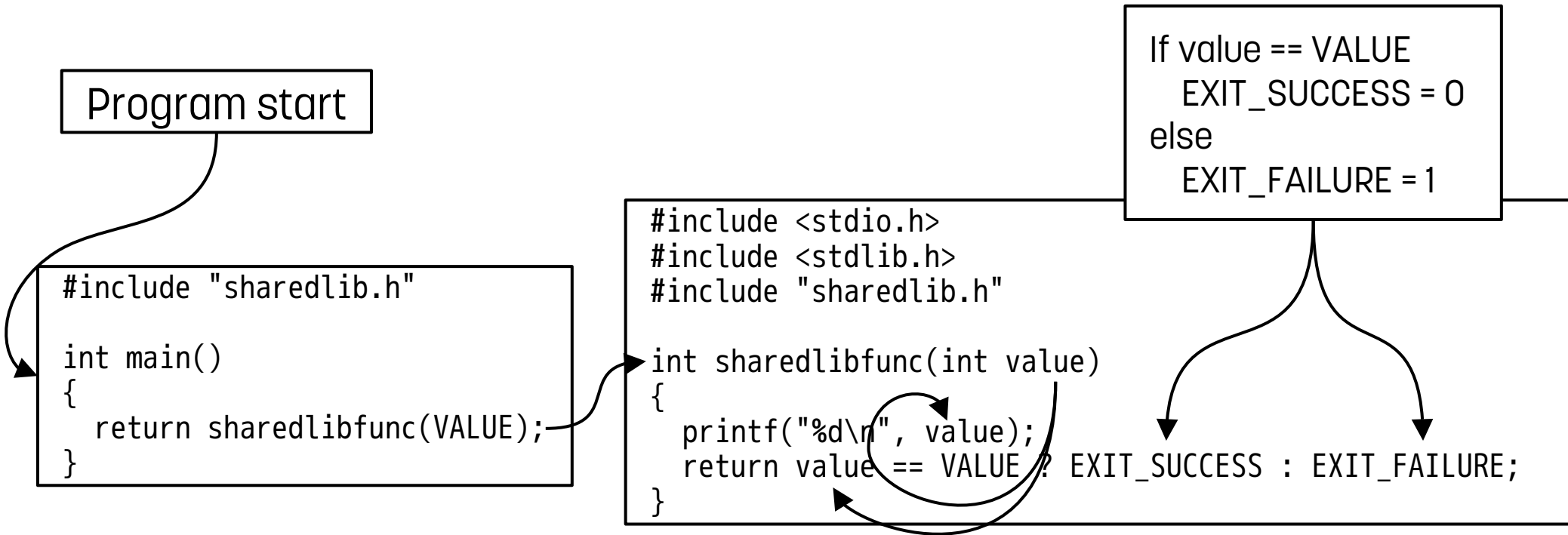
int main()
{
    return sharedlibfunc(VALUE);
}
```

VALUE = 3262

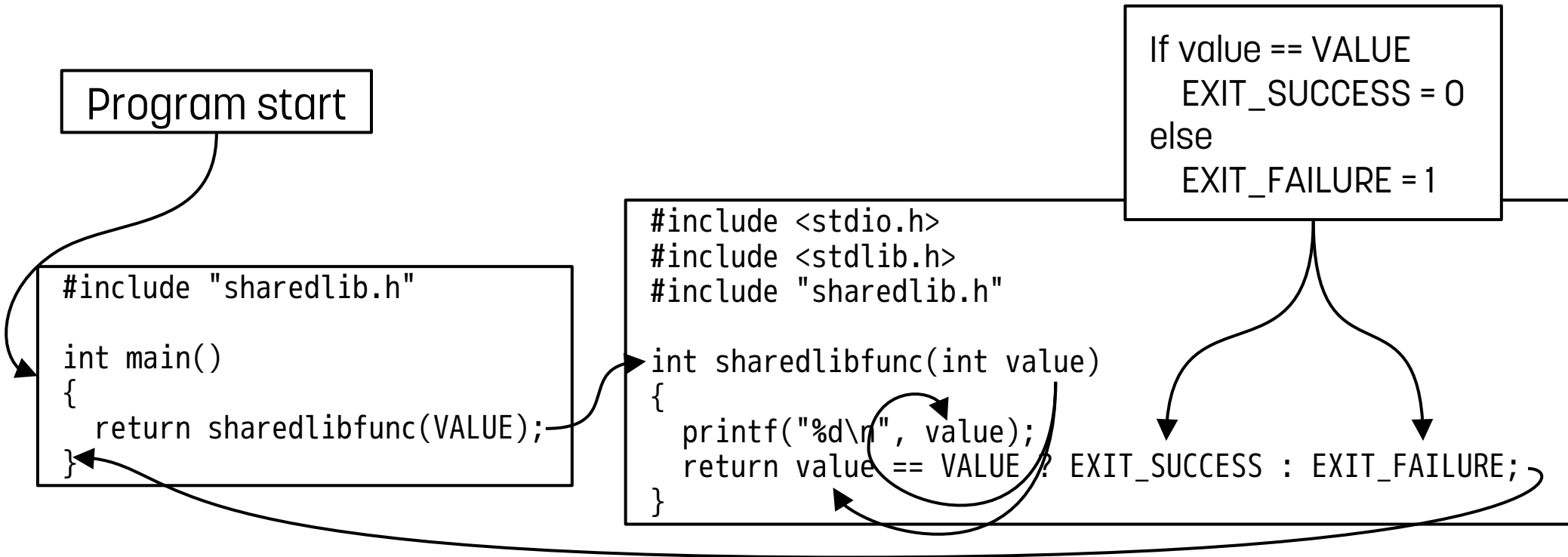
```
#include <stdio.h>
#include <stdlib.h>
#include "sharedlib.h"

int sharedlibfunc(int value)
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    return value == VALUE ? EXIT_SUCCESS : EXIT_FAILURE;
}
```

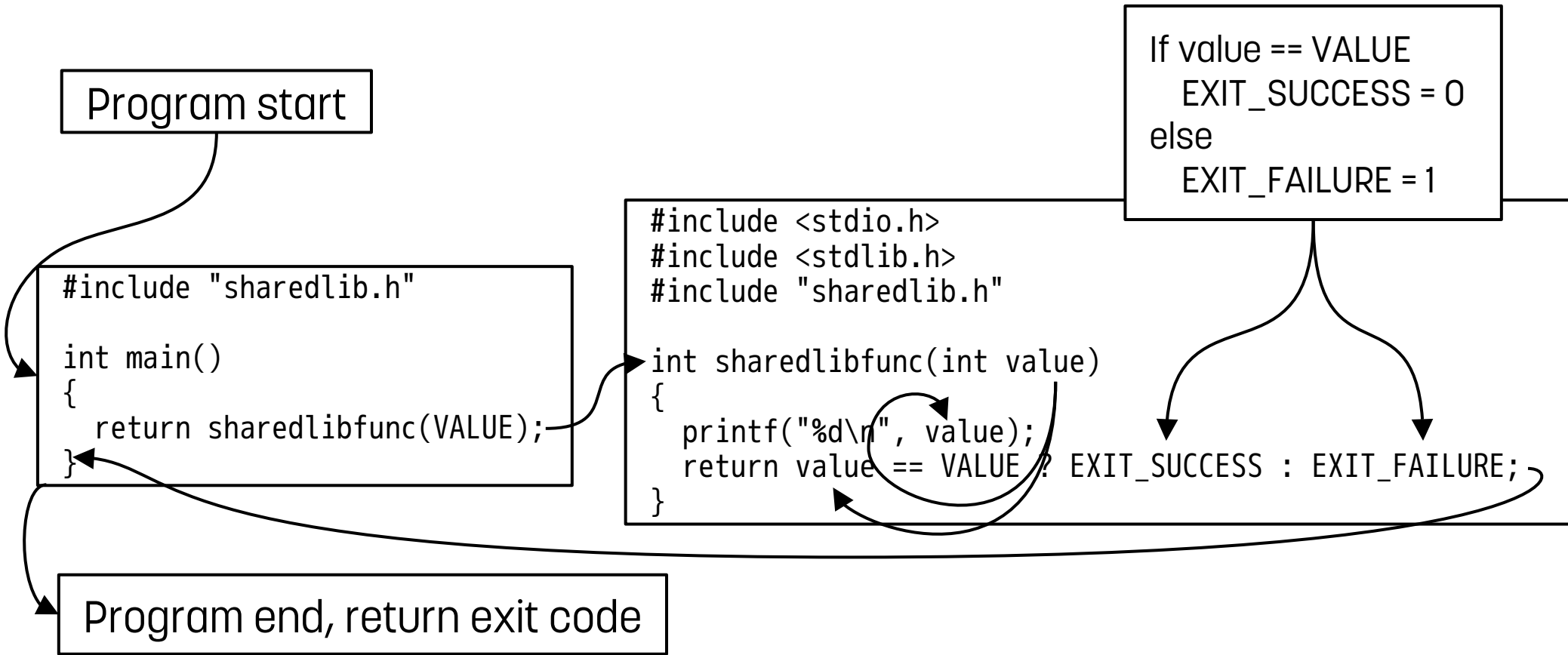
Sequence of calling and returning



Sequence of calling and returning



Sequence of calling and returning



Compile

```
cc -c mainprogram.c -o mainprogram.o  
cc -fPIC -c sharedlib.c -o sharedlib.o
```


Compile, create shared library

```
cc -c mainprogram.c -o mainprogram.o
cc -fPIC -c sharedlib.c -o sharedlib.o
cc -shared sharedlib.o -o libsharedlib.so
```

Compile, create shared library, link

```
cc -c mainprogram.c -o mainprogram.o
cc -fPIC -c sharedlib.c -o sharedlib.o
cc -shared sharedlib.o -o libsharedlib.so
cc -dynamic-linker /rootfs/usr/lib64/ld-musl-x86_64.so.1 \
-L. -lsharedlib mainprogram.o -o mainprogram
```

Compile, create shared library, link

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cc -c mainprogram.c -o mainprogram.o
cc -fPIC -c sharedlib.c -o sharedlib.o
cc -shared sharedlib.o -o libsharedlib.so
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-L. -lsharedlib mainprogram.o -o mainprogram
```



C language library
for main and printf

Compile, create shared library, link

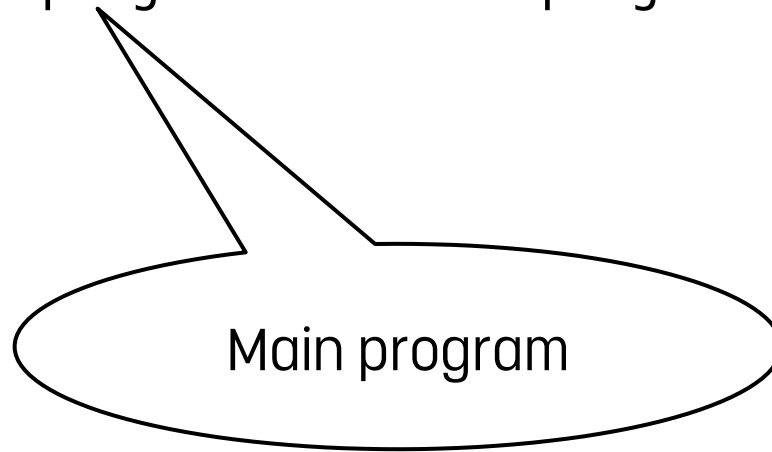
```
cc -c mainprogram.c -o mainprogram.o
cc -fPIC -c sharedlib.c -o sharedlib.o
cc -shared sharedlib.o -o libsharedlib.so
cc -dynamic-linker /rootfs/usr/lib64/ld-musl-x86_64.so.1 \
-L. -lsharedlib mainprogram.o -o mainprogram
```



User provided
(lib)sharedlib(.so)

Compile, create shared library, link

```
cc -c mainprogram.c -o mainprogram.o
cc -fPIC -c sharedlib.c -o sharedlib.o
cc -shared sharedlib.o -o libsharedlib.so
cc -dynamic-linker /rootfs/usr/lib64/ld-musl-x86_64.so.1 \
-L. -lsharedlib mainprogram.o -o mainprogram
```



Compile, create shared library, link and install

```
cc -c mainprogram.c -o mainprogram.o
cc -fPIC -c sharedlib.c -o sharedlib.o
cc -shared sharedlib.o -o libsharedlib.so
cc -dynamic-linker /rootfs/usr/lib64/ld-musl-x86_64.so.1 \
  -L. -lsharedlib mainprogram.o -o mainprogram
cp mainprogram /rootfs/usr/bin
cp libsharedlib.so /rootfs/usr/lib64
```

Program and library in the directory tree

```
rootfs
├── usr
│   ├── bin
│   │   └── mainprogram
│   └── lib64
│       ├── libsharedlib.so
│       └── ld-musl-x86_64.so.1
```

Running the program

```
$ /rootfs/usr/bin/mainprogram  
3262  
$ echo $?  
0
```

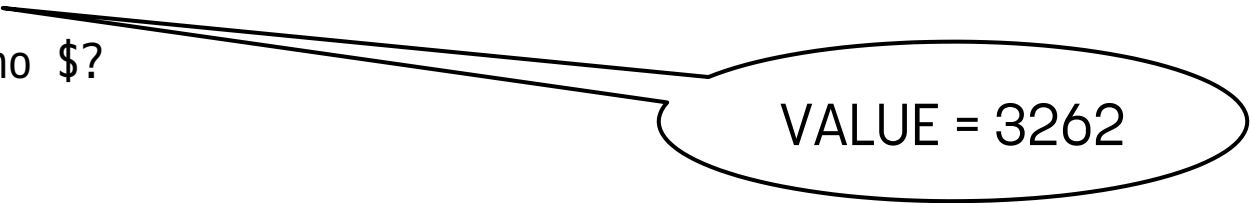

Running the program

```
$ /rootfs/usr/bin/mainprogram
```

```
3262
```

```
$ echo $?
```

```
0
```



VALUE = 3262

Running the program

```
$ /rootfs/usr/bin/mainprogram  
3262  
$ echo $?  
0
```



EXIT_SUCCESS = 0

Scenario #2: In the compliance officer's room

The compliance officer receives the program *mainprogram* for analysis...

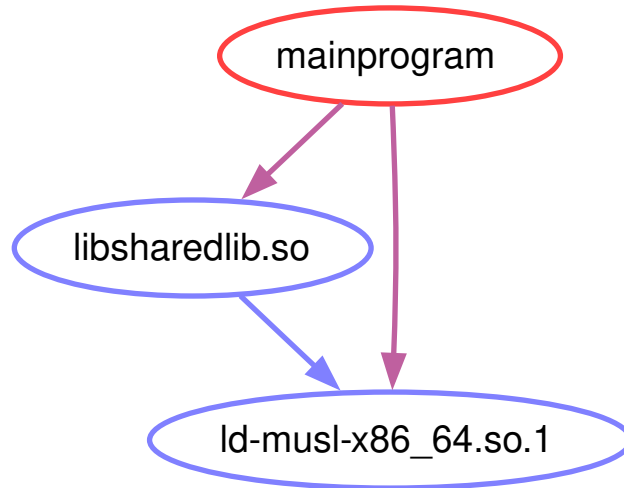
- ... but knows nothing about the previous steps. In particular the compliance officer does not know what other components are needed that may create a common work with the program. But this is required for licensing.

The compliance officer receives the program *mainprogram* for analysis...

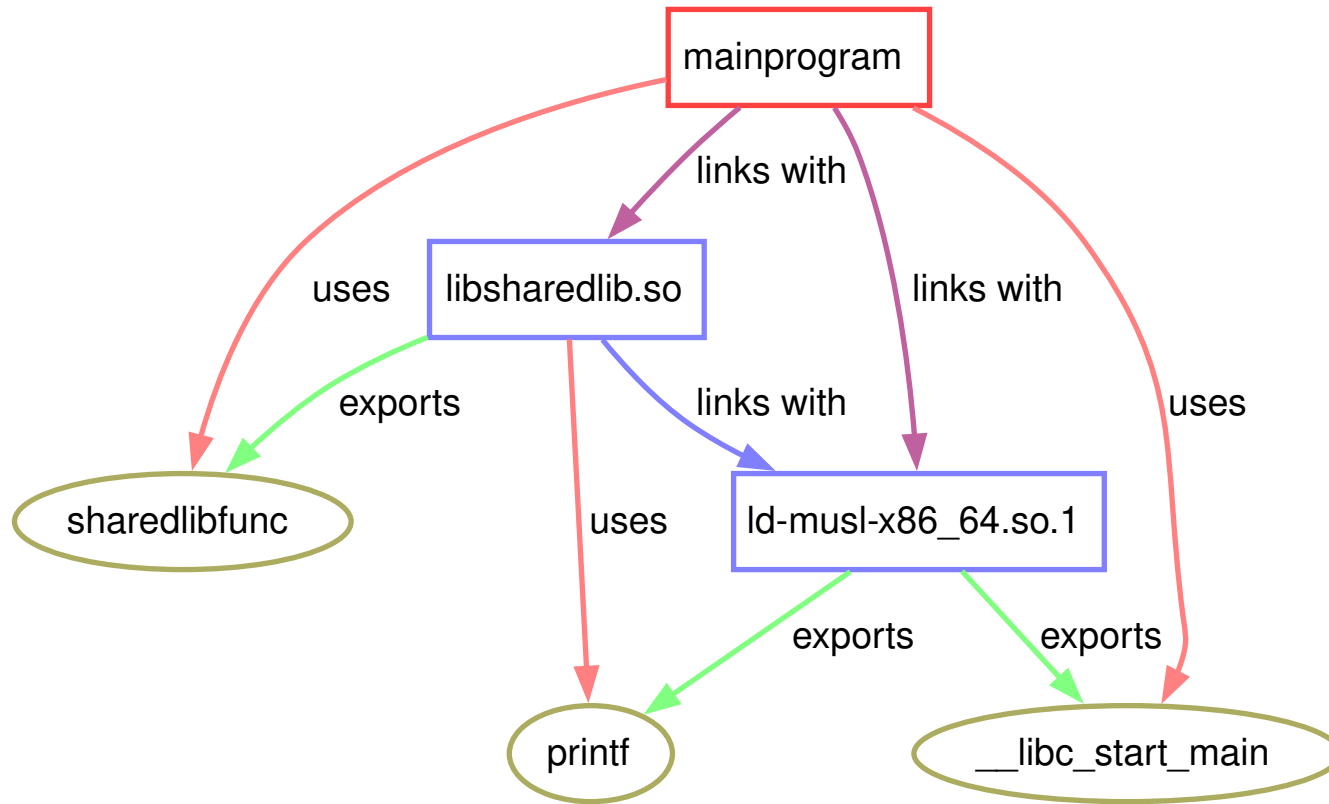
- ... but knows nothing about the previous steps. In particular the compliance officer does not know what other components are needed that may create a common work with the program. But this is required for licensing.
- The OSADL Callgraph tool can be used to analyze the link dependencies of the program:

```
./generatecypher -d /rootfs -t usr/bin/mainprogram
```

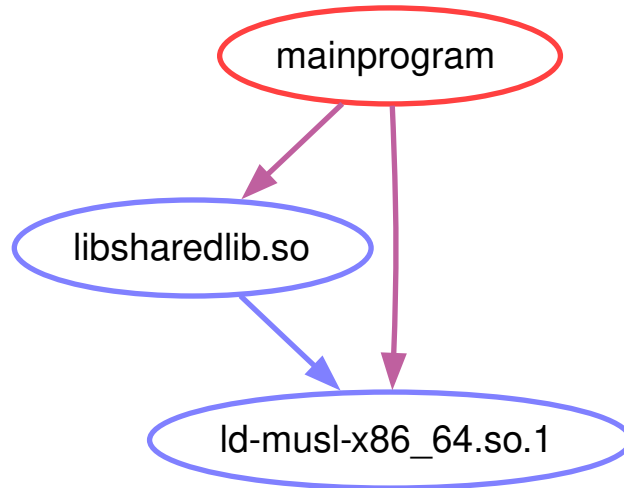
Callgraph of a program with libraries



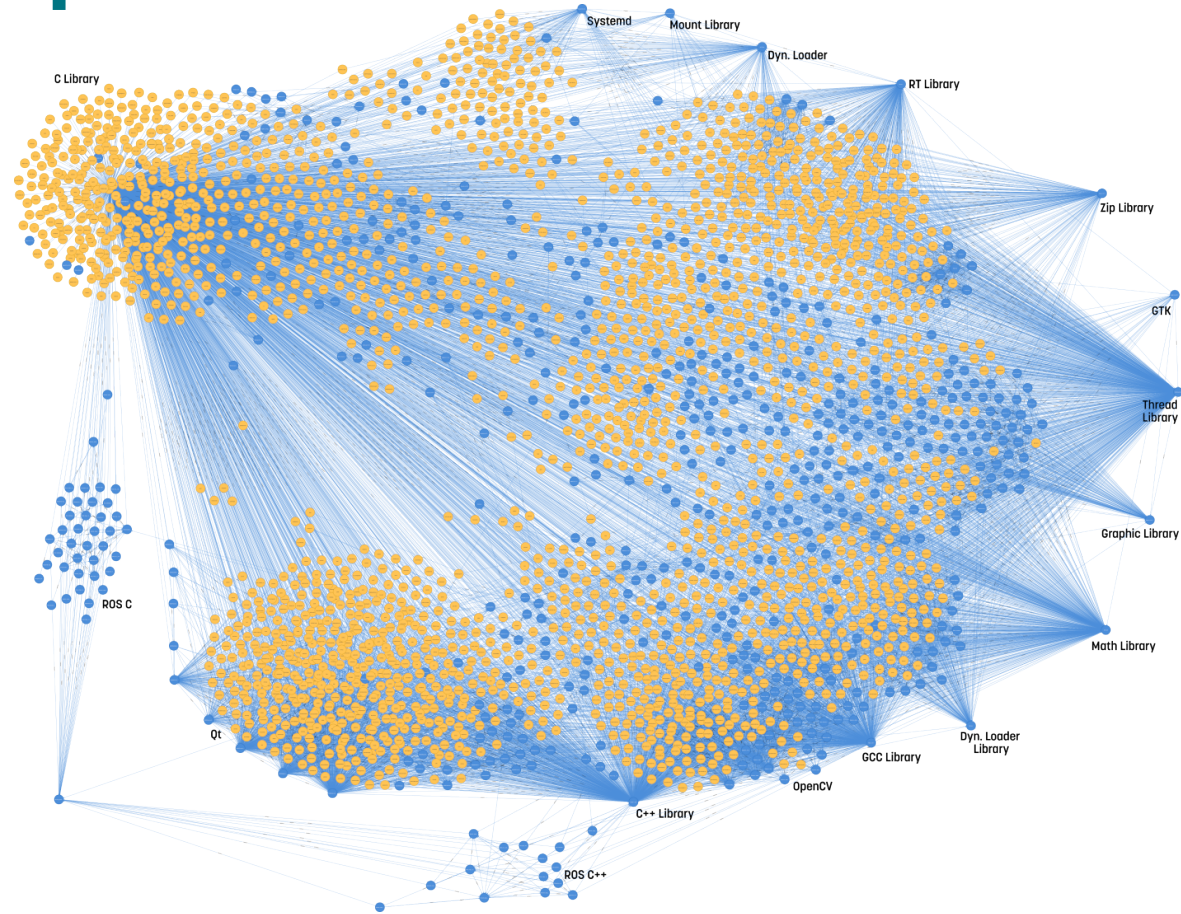
Callgraph of a program with libraries and symbols



Callgraph of a program with libraries



Callgraphs of an entire embedded system



Open Source compliance
Technical must-knows for legal experts
COOL January 29, 2025

Library tracing using *ltrace* (all in user space)

```
$ ltrace /rootfs/usr/bin/mainprogram
__libc_start_main(0x401136, 1, 0x7ffc730d9818, 0x401000 <unfinished ...>
sharedlibfunc(3262, 0x7ffc730d9818, 0x7ffc730d9828, 03262
)
= 0
+++ exited (status 0) +++
```

Library tracing using *ltrace* (all in user space)

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$ ltrace /rootfs/usr/bin/mainprogram
__libc_start_main(0x401136, 1, 0x7ffc730d9818, 0x401000 <unfinished ...>
sharedlibfunc(3262, 0x7ffc730d9818, 0x7ffc730d9828, 03262
)
= 0
+++ exited (status 0) +++
```

Call a function of
the C library

Library tracing using *ltrace* (all in user space)

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sharedlibfunc(3262, 0x7ffc730d9818, 0x7ffc730d9828, 03262
)
+++ exited (status 0) +++
```

Call a function of
the C library

Call a function of the
user provided library

System tracing using strace (kernel interface)

```
execve("/rootfs/usr/bin/mainprogram", ["/rootfs/usr/bin/mainprogram"], 0x7ffe2a7a4b40 /* 90 vars */) = 0
arch_prctl(ARCH_SET_FS, 0x7f595fdd7ae8) = 0
set_tid_address(0x7f595fdd7f50)      = 329069
brk(NULL)                            = 0x57f3000
brk(0x57f5000)                       = 0x57f5000
mmap(0x57f3000, 4096, PROT_NONE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x57f3000
open("/rootfs/usr/lib/ld-musl-x86_64.so.1", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = 3
fcntl(3, F_SETFD, FD_CLOEXEC)       = 0
fstat(3, {st_mode=S_IFREG|0755, st_size=838368, ...}) = 0
read(3, "\177ELF\2\1\1\0\0\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\336\320\7\0\0\0\0"..., 960) = 960
mmap(NULL, 835584, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f595fc3b000
mmap(0x7f595fc50000, 430080, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED, 3, 0x15000) = 0x7f595fc50000
mmap(0x7f595fcb9000, 299008, PROT_READ, MAP_PRIVATE|MAP_FIXED, 3, 0x7e000) = 0x7f595fcb9000
mmap(0x7f595fd02000, 20480, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED, 3, 0xc6000) = 0x7f595fd02000
mmap(0x7f595fd04000, 12288, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f595fd04000
close(3)                               = 0
munmap(0x7f595fc3b000, 835584)
```

System tracing using strace (kernel interface)

```
execve("/rootfs/usr/bin/mainprogram", ["/rootfs/usr/bin/mainprogram"], 0x7ffe2a7a4b10 /* 90 vars */) = 0
arch_prctl(ARCH_SET_FS, 0x7f595fdd7f50) = 0
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fcntl(3, F_SETFD, FD_CLOEXEC) = 0
fstat(3, {st_mode=S_IFREG|0755, st_size=838368, ...}) = 0
read(3, "\177ELF\2\1\1\0\0\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\336\320\7\0\0\0\0\0"... , 960) = 960
mmap(NULL, 835584, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f595fc3b000
mmap(0x7f595fc50000, 430080, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED, 3, 0x15000) = 0x7f595fc50000
mmap(0x7f595fcb9000, 299008, PROT_READ, MAP_PRIVATE|MAP_FIXED, 3, 0x7e000) = 0x7f595fcb9000
mmap(0x7f595fd02000, 20480, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED, 3, 0xc6000) = 0x7f595fd02000
mmap(0x7f595fd04000, 12288, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f595fd04000
close(3) = 0
munmap(0x7f595fc3b000, 835584) = 0
```

Execute the program

System tracing using strace (cont'd)

```
open("/rootfs/usr/lib/libsharedlib.so", O_RDONLY|O_LARGEFILE|O_CLOEXEC) = 3
fcntl(3, F_SETFD, FD_CLOEXEC) = 0
fstat(3, {st_mode=S_IFREG|0775, st_size=16560, ...}) = 0
read(3, "\177ELF\2\1\1\0\0\0\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\0\0\0\0\0\0\0\0"..., 960) = 960
mmap(NULL, 20480, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f595fd02000
mmap(0x7f595fd03000, 4096, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_FIXED, 3, 0x1000) = 0x7f595fd03000
mmap(0x7f595fd04000, 4096, PROT_READ, MAP_PRIVATE|MAP_FIXED, 3, 0x2000) = 0x7f595fd04000
mmap(0x7f595fd05000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED, 3, 0x2000) = 0x7f595fd05000
close(3) = 0
```


System tracing using strace (cont'd)

```
ioctl(1, TIOCGWINSZ, {ws_row=39, ws_col=120, ws_xpixel=0, ws_ypixel=0}) = 0
writev(1, [{iov_base="3262", iov_len=4}, {iov_base="\n", iov_len=1}], 2) = 5
exit_group(0)                               = ?
+++ exited with 0 +++
```

System tracing using strace (cont'd)

```
ioctl(1, TIOCGWINSZ, {ws_row=39, ws_col=120, ws_xpixel=0, ws_ypixel=0}) = 0
writev(1, [{iov_base="3262", iov_len=4}, {iov_base="\n", iov_len=1}], 2) = 5
exit_group(0)                                = ?
+++ exited 0 +++
```

Write "3262" and "\n" (new line) to the default output channel (1)

System tracing using strace (cont'd)

```
ioctl(1, TIOCGWINSZ, {ws_row=39, ws_col=120, ws_xpixel=0, ws_ypixel=0}) = 0
writev(1, [{iov_base="3262", iov_len=4}, {iov_base="\n", iov_len=1}], 2) = 5
exit_group(0)                                = ?
+++ exited 0 +++
```

Write "3262" and "\n" (new line) to the default output channel (1)

Return the number of written characters (4 + new line)

Conclusions

- **Function calls** are a common mechanism for moving frequently used operations into a shared set of software libraries to save development resources and storage space. They create derivation between the calling and the called component.

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- **Function calls** are a common mechanism for moving frequently used operations into a shared set of software libraries to save development resources and storage space. They create derivation between the calling and the called component.
- **Callgraphs** are used to investigate link dependencies of binary executables. It is a static analysis that can be done independently from the run-time system.

Conclusions

- **Tracing** is used to obtain an in-depth analysis of the library calling interface. It is a dynamic analysis that must be run on the hardware of the system under investigation.

Conclusions

- **Tracing** is used to obtain an in-depth analysis of the library calling interface. It is a dynamic analysis that must be run on the hardware of the system under investigation.
- Usually, **Open Source** components are not investigated with respect to link dependency, **but only proprietary software** that may be linked to Open Source libraries. This is a recommended procedure to detect and prevent license incompatibilities.